

Course progression map for 2019 commencing students

This progression map provides advice on the suitable sequencing of units and guidance on how to plan unit enrolment for each semester of study. It does not substitute for the list of required units as described in the course 'Requirements' section of the Handbook.

B2026 Bachelor of Business and Commerce

The placement of units may be rearranged to provide flexibility in choice of elective units and to support sequencing for double degree courses. For example, it may be necessary to move some Level 1 units into second year to allow proper sequencing of your major studies in business or to enable you to take Level 1 units from another major. Students should seek advice from Student Services if they are in any doubt.

Students in a single degree course who wish to take a second major, especially one from another faculty, may need to complete more than the usual eight first year units and study one or more Level 1 units in year two. Note that no more than ten Level 1 units may be completed in a single degree course.

Year 1 Semester 1	ACW1100 Introduction to financial accounting <i>or</i> ACW1200 Accounting for managers	ECW1101 Introductory microeconomics	ETW1000 Business and economic statistics <i>or</i> ETW1100 Introduction to business analytics	MGW1010 Introduction to management
Year 1 Semester 2	Business and Commerce major unit 1	Business and Commerce elective unit	BTW1042 Malaysian Business law	MKW1120 Marketing theory and practice
Year 2 Semester 1	Business and Commerce major unit 2	Elective	Elective	Elective
Year 2 Semester 2	Business and Commerce major unit 3	Business and Commerce major unit 4	Elective	Elective
Year 3 Semester 1	Business and Commerce major unit 5	Business and Commerce major unit 6	Elective	Elective
Year 3 Semester 2	Business and Commerce major unit 7	Business and Commerce major unit 8	BEW3555 Integrative business practices	Elective

A	Business and commerce specified study
B	Business and commerce listed major
C	Free elective study