MONASH University

Course progression map for 2017 commencing students

This progression map provides advice on the suitable sequencing of units and guidance on how to plan unit enrolment for each semester of study. It does not substitute for the list of required units as described in the course 'Requirements' section of the Handbook.

F2005 Bachelor of Design and Bachelor of Information Technology

Specialisations - Industrial design or Communication design with Games development major

YEAR 1 Semester 1	AHT1101 Introduction to visual culture in Art, Design and Architecture	DWG1201 Drawing 1	FIT1047 Introduction to computer systems, networks and security	FIT1033 Foundations of 3D	Art, Design and Architecture OHS1000 (0 pts)
YEAR 1 Semester 2	TDN1002 Design and the avantgarde	FIT1048 Foundations of C++	FIT1049 IT professional practice	FIT2073 Game design studio 1	
YEAR 2 Semester 1	CDS1001 Communication design studio 1 or IDN1001 Industrial design studio 1		TDN2001 Sociologies of design	FIT2096 Game programming 1	
YEAR 2 Semester 2	CDS1002 Communication design studio 2 or IDN1002 Industrial design studio 2		FIT3145 Game design studio 2	FIT2097 Game programming 2	
YEAR 3 Semester 1	CDS2001 Communication design studio 3 or IDN2001 Industrial design studio 3		FIT2001 Systems development or FIT2099 Object-oriented analysis, design and implementation	FIT3094 Artificial life, artificial intelligence and virtual environments	
YEAR 3 Semester 2	FIT2094 Databases	FIT3146 Emergent technologies and interfaces	FIT2002 IT Project management	IT elective	
YEAR 4 Semester 1	CDS3001 Communication design studio 4 or IDN3001 Industrial design studio 4		TDN3001 Research for design	FIT3039 Studio project 1	
YEAR 4 Semester 2	CDS3002 Communication design studio 5 or IDN3002 Industrial design studio 5		TDN3002 Design strategy and professional practice or TDN3003 Design criticism	FIT3040 Studio project 2	

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F2005 Bachelor of Design and Bachelor of Information Technology

Specialisations - Industrial design or Communication design with Multimedia development major

YEAR 1 Semester 1	AHT1101 Introduction to visual culture in art, design and architecture	DWG1201 Drawing 1	FIT1047 Introduction to computer systems, networks and security	FIT1033 Foundations of 3D	OHS1000 Art, design and architecture (0 pts)
YEAR 1 Semester 2	TDN1002 Design and the avantgarde	FIT1045 Introduction to algorithms and programming or FIT1048 Foundations of C++ or FIT1051 Programming foundations	FIT1049 IT professional practice	FIT1046 Creative computing foundations	
YEAR 2 Semester 1	CDS1001 Communication design studio 1 or IDN1001 Industrial design studio 1		TDN2001 Sociologies of design	FIT2091 Creative computing studio 1	
YEAR 2 Semester 2	CDS1002 Communication design studio 2 or IDN1002 Industrial design studio 2		FIT2087 Advanced 3D	FIT2092 Creative computing studio 2	
YEAR 3 Semester 1	CDS2001 Communication design studio 3 or IDN2001 Industrial design studio 3		FIT3169 Immersive environments	FIT2001 Systems development or FIT2099 Object-oriented analysis, design and implementation	
YEAR 3 Semester 2	FIT2094 Databases	FIT3146 Emergent technologies and interfaces	FIT2002 IT Project management	FIT3156 Advanced visual effects	
YEAR 4 Semester 1	CDS3001 Communication design studio 4 or IDN3001 Industrial design studio 4		TDN3001 Research for design	FIT3039 Studio Project 1	
YEAR 4 Semester 2	CDS3002 Communication design studio 5 or IDN3002 Industrial design studio 5		TDN3002 Design strategy and professional practice or TDN3003 Design criticism	FIT3040 Studio Project 2	

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F2005 Bachelor of Design and Bachelor of Information Technology

Specialisations - Industrial Design or Communication design with Software development major

YEAR 1 Semester 1	AHT1101 Introduction to visual culture in Art, Design and Architecture	DWG1201 Drawing 1	Introduction to algorithms and programming or FIT1048 Foundations of C++ or FIT1051 Programming foundations	FIT1050 Web fundamentals	OHS1000 Art, design and architecture (0 pts)
YEAR 1 Semester 2	TDN1002 Design and the avantgarde	FIT1047 Introduction to computer systems, networks and security	FIT1049 IT professional practice	IT elective	
YEAR 2 Semester 1	CDS1001 Communication design studio 1 or IDN1001 Industrial design studio 1		TDN2001 Sociologies of design	FIT2001 System development	
YEAR 2 Semester 2	CDS1002 Communication design studio 2 or IDN1002 Industrial design studio 2		FIT2094 Databases	FIT2002 IT Project management	
YEAR 3 Semester 1	CDS2001 Communication design studio 3 or IDN2001 Industrial design studio 3		IT level 3 major Elective	FIT2104 Web database interface or FIT2081 Mobile application development	
YEAR 3 Semester 2	IT elective level 2/3	IT elective level 3	IT level 3 major Elective	FIT3175 Usability	
YEAR 4 Semester 1	CDS3001 Communication design studio 4 or IDN3001 Industrial design studio 4		TDN3001 Research for design	FIT3047 Industry experience studio project 1	
YEAR 4 Semester 2	CDS3002 Communication design studio 5 or IDN3002 Industrial design studio 5		TDN3002 Design strategy and professional practice or TDN3003 Design criticism	FIT3048 Industry experience studio project 2	

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